



PATTAYA

Team building





Boat Box

Participants are formed into groups and given materials such as cardboard, sticks, glue and paper to build a boat. The boat must be big enough for 1 person to sit on. Each group send their representative to sit on the boat and race against other groups. The winning team will be the one who can finish the line first without sinking with the best design.

- Objectives
- To strengthen the unity of the team
- To strengthen cooperation in the team
- To build the planning skills
- To maximize creativity and strategic planning of a team
- To encourage the team members to listen to others' opinion
- To build teamwork





Egg drop projective

Paper, cello tape and an egg are given to each team in order to build the tallest, free standing structure that can support the weight of the egg which is to be placed on the top within the time given.

- Objectives
- To strengthen the unity of the team
- To strengthen cooperation in the team
- To build the planning skills
- To maximize creativity and strategic planning of a team
- To encourage the team members to listen to others' opinion



Breaking the scare.

Using a board to symbolize the insecurities that hold them back and the goals that they want to achieve, this event encourages your team to (literally) smash through barriers and obstacles in their way toward success.

- Prepare for a memorable,
- High-energy experience that will create the confidence.
- Connections that lead to real growth personally, professionally and as a team.





Paper tower

Paper, cello tape and an egg are given to each team in order to build the tallest, free standing structure that can support the weight of the egg which is to be placed on the top within the time given.

Objectives

To strengthen the unity of the team.

To strengthen cooperation in the team.

To build the planning skills.

To maximize creativity and strategy planning of a team.

To encourage the team members to listen to others' opinion.



THE BRIDGE

The team member help each other create a bridge with the items given and walk over the bridge at the same time without touching the ground. The challenge is to make the best out of the few items given.

- To strengthen the unity of the team
- To strengthen cooperation in the team
- To build the planning skills
- To maximize creativity and strategic planning of a team
- To encourage the team members to listen to others' opinion



Danza Dance

Carry yourself with the team, Cheer up & training own team members to be successful in the objective Little movement with the rhythm of music.

All about Cheer up team and show the spirit to training team member for achievement.

Objectives

To learn from the mistake.

To build team communications.

To strengthen cooperation in the team.



WANAKE GAME

The mission is to put the ring into the target within the assigned area with the help of everyone in the team.

- To strengthen the unity of the team
- To have participation from all members in the team
- To strengthen cooperation in the team
- To practice planning skills
- To strengthen teamwork
- To build trust amongst the members in order to achieve goal



LAND SKI

Participants are formed into groups of 5. Each group is given a land ski. Then the team has to line up on it and tasks can be assigned. The race can relay so that other members in the group will participate. The fastest team will be the winner of the race.

- To strengthen the unity of the team
- To have participation from all members in the team
- To strengthen cooperation in the team
- To practice planning skills
- To strengthen teamwork under one direction



TETRIS GAME

The team members have to put the colored to pole as per the direction given from the Rock Agent.

- To strengthen the unity of the team
- To have participation from all members in the team
- To strengthen cooperation in the team
- To practice planning skills
- To strengthen teamwork
- To build trust amongst the team members in order to achieve goal



TUBE BALLS

The team members have to connect the given tubes and control the balls to the box at the end within the time given. The team will earn the score if the balls go into the box. The team with the most balls in the box will be the winner.

- To strengthen the unity of the team
- To have participation from all members in the team
- To strengthen cooperation in the team
- To strengthen teamwork



CATERPILAR WALK

Team members have to stand in line, touch the shoulders of the person in front and walk in the same direction with many challenges to overcome without losing touch of each other.

- To strengthen the unity of the team
- To have participation from all members in the team
- To strengthen cooperation in the team
- To practice planning skills
- To strengthen teamwork



TARP CHALLENGE

Through communications by all team members and move it to the goal.

- To strengthen the unity of the team
- To have participation from all members in the team
- To strengthen cooperation in the team
- To encourage team communications
- To practice planning skills



ALL IS ONE

All team members have to get one person in the team to go through the tied rope or any other obstacles. Participation of every team member is an obligation.

- To strengthen the unity of the team
- To have participation from all members in the team
- To strengthen cooperation in the team
- To encourage team communications
- To practice planning skills





Triangle

Team members have to move the triangle to the finish spot with the limited of time.

Objectives

To strengthen the unity of the team

To have participation from all members in the team

To strengthen cooperation in the team

To strengthen teamwork



LIM LASER

The team member has to pass under the bar with support from a team member.

- To strengthen the unity of the team
- To have participation from all members in the team
- To strengthen cooperation in the team
- To encourage team communications
- To strengthen teamwork



Navigator.

A member will be blindfolded and has to walk pass the area where objects are placed. Other team members have to give direction to walk pass the dangerous zone. The one who get to the safe area on the other side will earn a point.

Imagine you are in the war zone and walk across the field.

- •To encourage communications in the team, both from the leader and other team members
- •To encourage trust amongst the team members



PING PONG AROUND THE WORLD

All team members stand in line behind each other. The first person hits the ball (only one time) and send the racket to a team member who will hit the ball. (only one time). Same rules goes to the following members in the team. Those who fail to hit the ball will be eliminated. The team that has more members left will be the winner.

- To strengthen the unity of the team
- To have participation from all members in the team
- To create team spirit
- To practice organizing skills amongst the team members





Trust the leader.

A team member will be blindfolded and have to find an object with the direction from other team members.

Objective

To encourage communications in the team, both from the leader and other team members.

To encourage trust amongst the team members.



TWISTER GAME

The participants have to find and touch the spot as directed by the Rock Agent

- To practice decision making skills
- To practice planning skills
- To encourage communications in the team, both from the leader and other team members
- To maximize problem solving skills





Ground boat race

The team members have to use the equipment provided to plan and make a ground boat, the boat will then be used competitively to race against the other team by relay per time.

Objectives

To practice delivering information accurately.

To practice planning skills.

To strengthen cooperation in the team.

To have participation from the team.



SUMO COMPETITION

Sumo is a traditional Japanese sport. Participants are given a sumo costume. The competitors have to push the opponents out of the circle.

- To gain new experience and excitement amongst the team
- To learn to support and give encouragement to the team members



MULTI-WAY TUG OF LOVE

In multi-way tug-of-war is a tactical activity with some strength needed. The teams attempt to pull the center ring or knot to an assigned point or the finish line. Each team has to pull against each other. The activity requires communications and tactics to win.

- To strengthen the unity of the team
- To strengthen cooperation in the team
- To practice strategic planning
- To encourage team communications





Cross the river

All team members have to stand on the mat given and try to move to the finish line without touching the ground. If anyone in the team touches the ground, the team has to go back to the starting point. The team that gets its team members across to the finished line will be the winning team.

Objectives

To strengthen the unity of the team.

To practice delivering information accurately.

To build team communications.

To practice planning skills.

To strengthen cooperation in the team.

To strengthen teamwork.



Alarm Zone

To imagine to get the diamond form the store. Don't' touch the ground for alarm to active and police will come to see you.

- To encourage communications in the team, both from the leader and other team members
- To encourage trust amongst the team members







The Maze

There is a maze with one correct hidden path. The goal for the team is for all team members to go through the maze correctly within 20 minutes, i.e., the team crosses the maze from one end to the opposite end.

Objectives

To learn from the mistake.

To practice delivering information accurately.

To build team communications.

To practice planning skills.

To strengthen cooperation in the team.

To strengthen teamwork.





Sit down Volleyball

The participants are separate into 2 teams to play volleyball with the special rules.

Objectives

To strengthen the unity of the team

To have participation from all members in the team

To strengthen self-control & adjustment to new changes and rules

To create team spirit







Rock climbing

The team members have to climb to the top of the wall and ring the bell.

Objectives

To gain the new experience and excitement amongst the team.

To provide encouragement and support to the team members.



FLYING THE BALLOON

The team members have to use towels to transport balloons filled with water to the other end on of the line. Points will be given for every balloon that successfully makes into the basket.

- To practice planning skills
- To strengthen cooperation in the team
- To build teamwork
- To have participation from all members in the team





Star strap

A team member have to wear a belt with ropes that all team members will hold and help control the balance while walking on a string. With communications amongst the team members, it will help the assigned person to walk on the robe to the finish point.

Objectives

To strengthen the unity of the team.

To have participation from all members in the team.

To strengthen cooperation in the team.

To encourage team communications.

To practice planning skills.

To strengthen teamwork.







SUPERMODEL

All teams have to send a team member to pick up the outfits and other materials from the Rock Agent. Then the following team members continue doing the same. The team members then dress up and wear makeup to the team leader with the clothes they picked up. At the end, the fashion show is arranged for judging who is the 'best' looking team.

- To create fun atmosphere
- To build creativity within the team members



Laser

To avoid body touch the rope & bell from A to B point. Support direction to your team and gain the experience.

PATTAYA

Objectives

To encourage team communications.

To cheerful the team.







Spider Web

Team members have to pick up the balls from the ground as many as possible by using on the plastic rope. A variation of the task could to be to collect an assigned colors instead of all balls.

Objectives

To strengthen the unity of the team.

To have participation from all members in the team.

To strengthen cooperation in the team.

To encourage team communications.

To practice planning skills.

To strengthen teamwork.



WATER BASKETBALL

The participants are grouped into 2 team to play basketball in the water. A tournament is set up for challenge of both teams.

- To strengthen the unity of the team.
- To have participation from all members in the team
- To create team spirit
- To provide support to each other
- To understand and accept each team members' skills



WATER VOLLEYBALL

The participants are grouped into 2 teams to play volleyball in the water. A tournament is set up for challenge of both teams.

- To strengthen the unity of the team
- To have participation from all members in the team
- To create team spirit
- To provide support to each other
- To understand and accept each team members' skills



WATER POLO

The participants are grouped into 2 teams. The game has the same rule as football only the participants have use hands instead feet. A tournament is set up for challenge of both teams.

- To strengthen the unity of the team
- To have participation from all members in the team
- To create team spirit
- To provide support to each other
- To understand and accept each team members' skills





GOLF CHIPPING

The members of each team have to chip the tennis ball to the target placed in the middle of the pool. The score can be earned from the position of where the ball is chipped to. The team who get the highest scores will be the winner.

- To strengthen the unity of the team
- To have participation from all members in the team
- To create team spirit
- To practice organizing skills amongst the team members



WATER FILLS UP

The goal of this activity is to fill the tube with water. The obstacle of the task is that the tube has big and small holes. Together with the team, participants have to help each other to top up the tube.

- To strengthen the unity of the team
- To practice delivering information accurately
- To encourage communications in the team, both from the leader and other team members
- To practice planning skills
- To strengthen cooperation in the team
- To strengthen teamwork



SURFBOARD RACE

The participants are grouped into 2 teams. Each sends a person to race against each other using surfboard. The winner of each round get a point. After all members in the team has a go, the team with the highest score wins. The game can also be played by 6 members each round.

- To strengthen the unity of the team
- To have participation from all members in the team
- To create team spirit



BANANA BOAT RACE

Each team is comprised of 5-7 people. The aim is to get across the pool as quick as possible beating the other team.

- To strengthen the unity of the team
- To strengthen cooperation in team
- To have participation from all members in the team



BANANA BOAT TUF OF WAR

Each team sends one member to compete at a time. One has to try to push the opponent out of the line (it has the same rule as Sumo Competition)

The game can also alter to racing against each other to reach the finish line.

- To strengthen the unity of the team
- To strengthen cooperation in team
- To have participation from all members in the team
- To encourage support amongst the team members





NET OF BELIEF

A team member stand at a higher ground and turn the back to their other team members who are holding the net to support. This activity requires trust amongst the team.

- To strengthen the unity of the team.
- To have participation from every member.
- To strengthen cooperation in the team.
- To strengthen relationship and trust within the team.





Sup stand race

The participants are group into 2 teams. Each sends a person to race against each other using surfboard. The winner of each round get a point. After all members in the team has a go, the team with the highest score wins. The game can also be played by 6 members each round.

Objectives

To strengthen the unity of the team.

To have participation from all members in the team.

To create team spirit.



Fireman

Each team is given empty bottle for the team members to fill the bottle only using only hands or any objects that they have with them such as clothes. The team that collects the most amount of water wins.

- To strengthen the unity of the team
- To practice planning skills
- To have participation from all members in the team





Kayak Race

2 teams race kayak against each other. The winner of each round will get a point.

Objectives

To strengthen the unity of the team.

To have participation from all members in the team.

To create team spirit.





Beat It Down.

A captain of a team has to sit on the equipment placed in the swimming pool. The other team has to try to throw the balls to the target which is connected to the equipment.

Once hit, the seat of the captain will be pushed and the captain.

Objectives

To create team spirit.

To focus and concentrate on the assignment.

To gain new experience and excitement amongst the team.





Walk on the water.

The participants are grouped into teams. Each member has to walk on the boards on the water. The further one can go on the board, the more points one earns. The team with the highest total points accumulated from all members wins.

Objectives

To gain the new experience and excitement amongst the team. To provide encouragement and support to the team members.





Giant ball

Each team sends one member to compete at a time. One has to try to push the opponent out of the line (it has the same rule as Sumo Competition)
The game can also alter to racing against each other to reach the finish line.

- To strengthen the unity of the team
- To strengthen cooperation in team
- To have participation from all members in the team
- To encourage support amongst the team members

THIS IS Hard Rock